

Welcome to Sergeant Major General™ !!

SERGEANT MAJOR GENERAL™

Players: 6 or more (the more the better). Equipment: None

Players must be sitting round a table.

The first player is the General, the player to his right is the Major, the next on the right is the Sergeant, the next is 'one', then 'two', then 'three' and so on until you reach the player on the General's left who is the 'dunce'.

The object of the game is to become the General.

The General starts each round by saying "General" and then somebody else's title or number - "General, two" for example. In this case it is then number two's turn and he must say his number and then pass it to somebody else - "Two, four" for example. It is then number four's turn and so it goes on.

Players may not move play to the people either side of them, (for example "two, three" is not allowed). Nor may they send it back to the person who moved it to them, ("General, two" could not be followed by "two, General").

If a player does either of these things or hesitates unduly, he becomes dunce. All the players between him and dunce move along a seat and he takes the dunce's seat.

The General then starts play again.

If a player goes to the dunce's seat twice, the General at the time can nominate a forfeit.

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